

# **BUCK'S JOURNEY**



### **GAME OBJECTIVE:**

Be the first player to make it to the finish.

## BEFORE YOU START, YOU WILL NEED:

- Tape or paper glue
- · Scissors & an adult to use them

### **ASSEMBLY**

#### **GAME BOARD:**

- Have an adult trim the excess paper from the inside edge of either side of the game board by cutting along the dashed line.
- Align the two sides so that the small arrows line up.
- Glue or tape the two halves of the game board together.

#### Completed board example:



#### **GAME CARDS:**

- Have an adult help cut out all 60 game cards along the dotted lines.
- Group cards by color and place face down on the game board where indicated.

#### PLAYER TOKENS:

- Have an adult cut out the desired player tokens, cutting along the edges.
- Bring point "A" to overlap on point "B" & secure with tape or glue.
- Repeat for all desired player tokens.

#### DICE:

- Have an adult cut along the outside of the solid grey lines (note the details on the corners).
- Pre-fold along all of the dashed lines, folding away from the printed side.
- Fold the 3, 4, and 5 sections up to 90° angles and glue or tape 3 & 4 to the grey flaps on the 5 side. Do the same thing with the 2 & 6, so that the 6 & 5 connect. Glue or tape any remaining flaps to the inside of the cube you have just formed.

## **GAMEPLAY**

- Each player chooses a player token.
- Each player roles the die once. Highest number goes first, and play continues clockwise.
- First player roles the die and goes that number of spaces. The player will draw a single card corresponding to the color of the space they landed on and follow the instructions on that card.
- Only draw one card per turn (e.g. if drawn card instructs player to move to a new space, their turn ends once they move to the new space and they do not draw a 2nd card).
- Repeat the process with each player until one player reaches the finish.





## **BUCK'S JOURNEY**

Board Game - Player Tokens Have an adult help cut along the edge of the player token & glue point "A" over point "B" to form a loop.



A

В

A B



A



R



т

B





